

Mother Son Dodgeball Rules

1. Game begins by placing the dodgeballs along the center line – 3 on one side of the center line and 3 on the other side. Players then take a position behind their end line. Following a signal by the referee, teams may approach the centerline to retrieve the balls. This signal officially starts the contest. Teams may only retrieve the 3 balls to their right on the center line. Once a ball is retrieved it must be taken behind the attack-line before it can be legally thrown.
2. During play, all players must remain within the boundary lines. Players may leave the boundaries through their end-line only to retrieve stray balls. They must also return through their end-line.
3. The first team to legally eliminate all opposing players in a 2 out of 3 series will be declared the winner. A 10 minute time limit has been established for each game with the exception of the Championship round of bracket play. If neither team has been eliminated at the end of the 10 minutes, the team with the greater number of players remaining will be declared the winner.
4. If the game comes down to 1 player per side, they have 10 seconds to hit each other out; if not, "Showdown" comes into effect. The game is paused, each player gets two balls, and the centerline is dissolved. The first player to get the other player out wins.
5. You are out if: 1) you step on or over a sideline or centerline; 2) a thrown live ball hits your body; 3) you throw a live ball and it is caught by an opponent; and 4) you throw a high ball and it hits a player in the head.
6. A thrown live ball can only hit out 1 player. Thrown balls that hit the ground, the wall, other balls, or other objects before hitting the opponent are considered dead balls, and are ineligible to hit players out. You may block a thrown ball with a held ball. If the held ball is dropped while blocking, the person holding the ball is out.
7. If you are out, line up on the side in the order you got out (think of it as being in a "resurrection" line). If your teammate catches a ball, the player at the start of your team's "resurrection" line comes back into play after touching the wall (the teammate must be in the line at the time of the catch to be eligible to be brought back in).
8. You can only hold a ball for 10 seconds, afterwards, it can be considered dead by the referee. Referees can decide if dead balls need to be rolled over to the other team.